Home assignment list, 2009

Revision as of 7 March 2009

- 1. Art supplies in a glass
- 2. Beauty products
- 3. Cleaning products: floor, laundry, toothpaste...
- 4. Electronic device: Television, MP3 player, nose hair trimmer; something that either needs to be plugged in, or has batteries in it.
- 5. Game pieces
- 6. Hand, holding something
- 7. Holiday items: any cultural or religious holiday.
- 8. Lamp with shade
- 9. Makes a squeek: rocking chair, squeaky toy, something that needs oiling
- 10. Mode of travel: Man-made or animal, anything other than your feet.
- 11. My hobby: anything other than art, it can be a collection, an activity...
- 12. Objects and their reflection: any object, reflected on any object.
- 13. Pet in a container: An animal in a cage or carrying container, a fish in a fishbowl or tank, a dog on a dog bed, a cat in a litterbox.
- 14. Plant in a container
- 15. Set of key in a lock: the keys must be on a keyring or keychain; any type of lock is fine.
- 16. Stuffed toy with basket
- 17. Telephone
- 18. Tools and fasteners: such as wrench and bolts, driver and screws; must be related to each other somehow, ie no zipper and chainsaw
- 19. Toy with wheels
- 20. Waste basket

Wearables

- 21. Backpack on step
- 22. Coat or jacket over the back of a chair
- 23. Headgear
- 24. Shoes hanging from a doorknob

Fat

- 25. Bowl of popcorn
- 26. Crumpled drink container: empty pop can, juice box, carton...
- 27. Kitchen utensils
- 28. Your favourite treat

Locations

- 29. Corner of my room
- 30. Open drawer: Must be from above, so that we can see into it.
- 31. Scene from a window: Make sure that it's really obvious that we're looking through a window, and not just at a yard or landscape, or a photo in a frame. It can be any window, though, not just at your home.
- 32. Table set for guests: Kitchen table, dining room table, picnic table, deck table, tea party.
- 33. Tap and sink

Open-ended

34. Same object, twice, the second time changed in some way: The exact same object, some how changed the second time you draw it. (Rotating it doesn't count.)